

How to identify your UNITY

UNITY is available in a **Classroom** and **Campus** version. UNITY is designed for classroom audio and voice. UNITY Campus adds support for bells, paging, intercom, and alerts.

Note: Each version is available in a horizontal or vertical orientation.

UNITY Classroom



UNITY Campus



UNITY Faceplate Common Buttons

Volume/Mute

Dual function volume control, right to increase volume, left to decrease volume.

Press the knob to mute all audio.

Un-mute by pressing the knob or rotating to the left or right.

Faceplate Locking Feature

Optional feature activated via the UNITY web interface.

When the lock icon is illuminated, the Volume/Mute control, Microphone, Bluetooth, Diamond and Circle buttons are locked. The Intercom and Alert buttons **do not** lock.

Microphone Pairing

Button initiates pairing between the UNITY and the Action! and Bravo! microphones.

Bluetooth Pairing

Button press initiates pairing between the UNITY and a Bluetooth audio device.



Classroom and Conductor specific options

UNITY Classroom

These actions are usually customized by your school. See the **MyFrontRow app** or check with your IT administrator for details.

Diamond Button

Button press initiates the same action as the Diamond button on the Action microphone.

Circle Button

Button press initiates the same action as the Circle button on the Action microphone.



UNITY Campus

Intercom Call Button

Button press initiates an intercom call to the school office. Communication with the office will be “hands-free”.

Alert Button

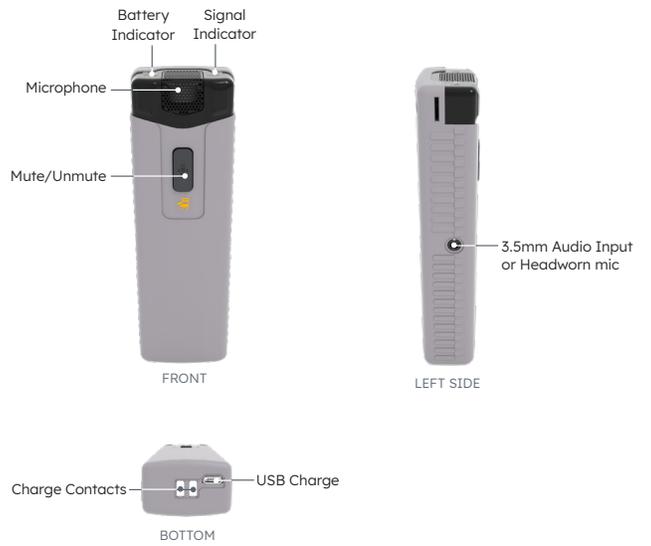
Button press (& HOLD) initiates a school Alert. This Alert is unique to your school.



Action! (Teacher) Microphone Controls



Bravo! (Student) Microphone Controls



Using the Microphone

1 Put on microphone and adjust lanyard length.

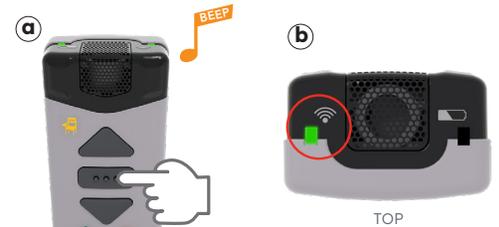
Microphone Lanyard



OR Microphone Headset



2 a. Press the mute button.
b. The signal light will turn green.



Mic Charging & Signal Status

Status Indicators

Signal Status

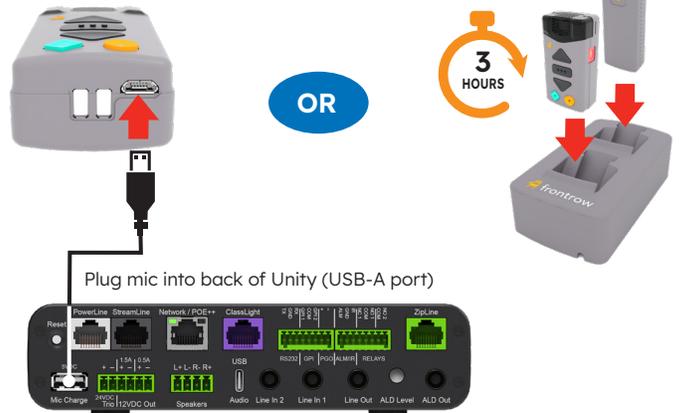
- Green = Unmuted
- Amber = Muted
- Amber (slow pulse) = Not connected
- Amber (short flash) = Out of range

Battery Status

- Green (slow pulse) = Fully charged
- Green = Charging
- Red = Low battery

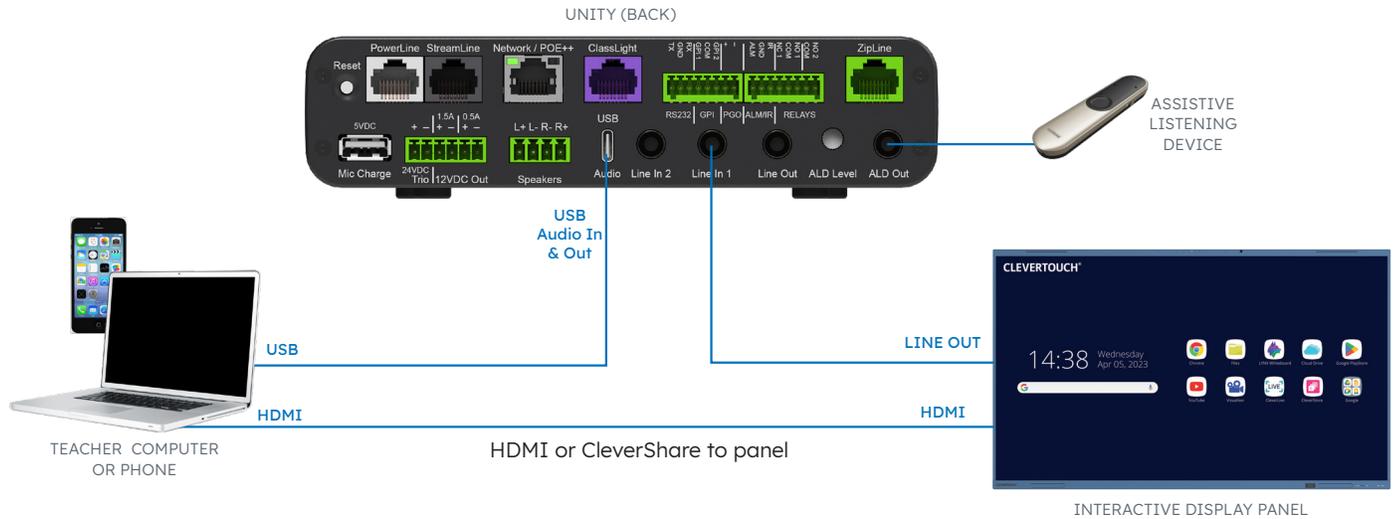


Charging



Connecting UNITY

Use diagram below to connect UNITY to your interactive flat panel display and teacher's computer:



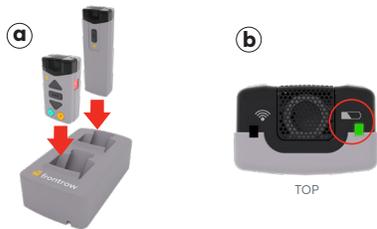
In your computer sound settings, select **FrontRow Unity** as the **Input and Output device**.
For more installation configurations see the complete installation and setup guide.

Microphone Setup (Pairing)

Your Action! (teacher) and Bravo! (student) Microphones are **preregistered to your UNITY**. If your microphone needs to be paired again or you want to “team teach” in another room, follow the instructions to pair your microphone.

1 Charge Microphones

- a. Place mics in the charger
- b. Wait until Battery LED is slowly pulsing green.
Note: Mics can also be charged via the charge port on the back of the UNITY.



2 Activate Mic

- a. Remove mic from charger.
- b. Press the Mute button for 4 seconds until you hear a triple-beep, then let go.
- c. Both LEDs will flash green.
Note: Microphone will not go into pairing mode if battery indicator is red or flashing red.



3 Press the Microphone button on the UNITY faceplate.

- a. The button will flash.
- b. If connected, the ClassLight will flash green.



4 Ready! - Registration takes a few seconds.

- a. When complete, the ClassLight will stop flashing, and the mic will beep again. The mic is now ready for use.
- b. Press the center button to unmute when ready.



5 Repeat steps 2-4 for additional mics, or when moving a mic to another room.

Locking/Unlocking UNITY's Faceplate

This exclusive feature helps prevent students from changing your settings or pairing unwanted devices.

Note: By default, this feature is not activated. Contact your audio system administrator to have this activated. Instructions are based on UNITY's default configuration.

Note: The Lock button will be illuminated when the faceplate is locked.

Unlocking:

To unlock the faceplate, push the Lock, Microphone and Bluetooth buttons in this order:

- 1 **Microphone** button
- 2 **Bluetooth** button
- 3 **Microphone** button
- 4 **Bluetooth** button
- 5 **Lock** button (The lock button will go off)

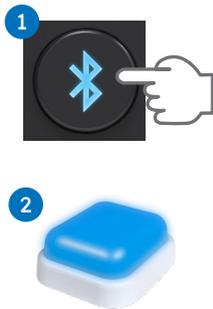


Locking:

Typically, the faceplate will automatically lock after 60 seconds. Pressing the Lock button will also relock the faceplate.

Pairing Bluetooth

- 1 Press the Bluetooth button on UNITY.
- 2 The Bluetooth button will flash. If installed in the room, the ClassLight will flash blue.
- 3 Open your connecting device.
- 4 Select **FrontRow N-##**.
Take note of your unique Unity Bluetooth ID (J-32, F-56, etc).



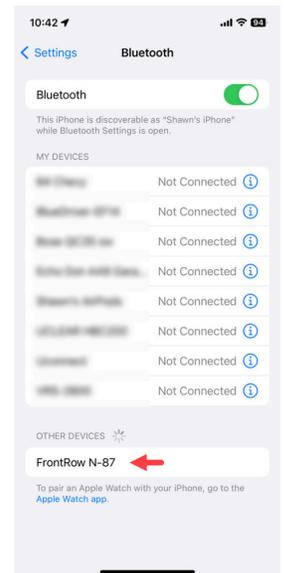
Note: You may rename the connection in your Bluetooth device. You only need to pair once unless the Unity's Bluetooth has been cleared or deleted from Bluetooth portable device.

Playing Bluetooth Audio

Your Bluetooth device must be paired with the UNITY you wish to play from.

- 1 Open your Bluetooth device's Bluetooth settings.
- 2 Connect to the UNITY in your location.
- 3 Play your favorite audio.

Note: You may want/need to increase the volume on your Bluetooth device.



ClassLight

Below are default settings for what each ClassLight color indicates. Check the MyFrontRow app or check with your IT Admin for details.



Priority Alert 1
(Strobe)
Alert has been delivered
(Flashing)
Alert has been acknowledged
(Solid)



Priority Alert 2
(Strobe)



Priority Alert 3
(Strobe)
Intercom
(Solid)
Bluetooth Pairing
(Flashing)



Priority Alert 4
(Strobe)
Announcements and Bells
(Solid)



Priority Alert 5
(Strobe)
Ready to Register
(Pair) a Mic
(Flashing)



Solo
(Teacher Mics Only)
(Solid)